



Spring 2026 | Lecture 1

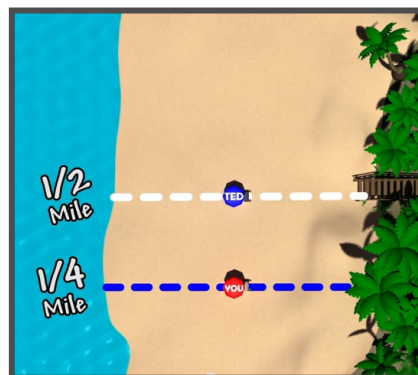
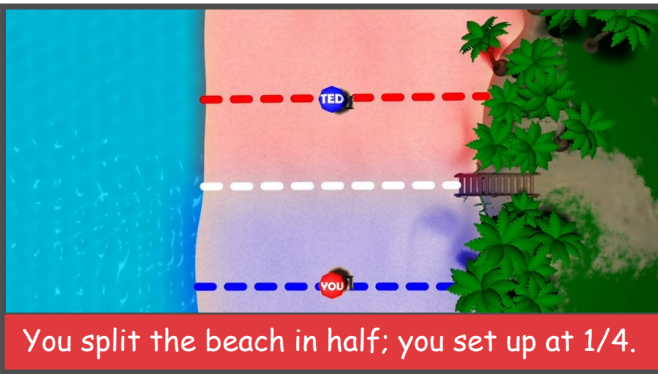
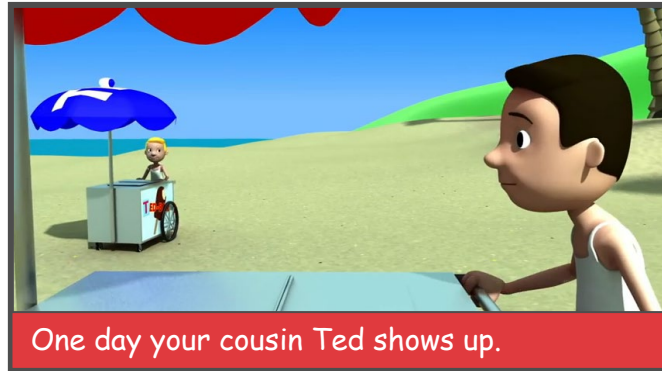
Nash Equilibrium

Ariel Procaccia | Harvard University

# NORMAL-FORM GAME

- A **game in normal form** consists of:
  - Set of players  $N = \{1, \dots, n\}$
  - Strategy set  $S$
  - For each  $i \in N$ , utility function  $u_i: S^n \rightarrow \mathbb{R}$ , which gives the utility of player  $i$ ,  $u_i(s_1, \dots, s_n)$ , when each  $j \in N$  plays the strategy  $s_j \in S$
- Next example created by taking screenshots of [http://youtu.be/jILgxeNBK\\_8](http://youtu.be/jILgxeNBK_8)

# THE ICE CREAM WARS

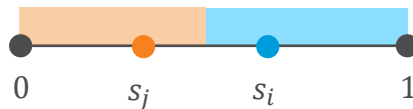


# THE ICE CREAM WARS

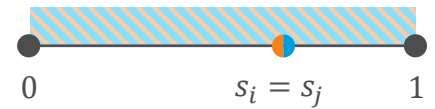
$N = \{1,2\}$ ,  $S = [0,1]$ , and  $u_i(s_i, s_j)$  is defined as follows:



$$\frac{s_i + s_j}{2} \text{ if } s_i < s_j$$



$$1 - \frac{s_i + s_j}{2} \text{ if } s_i > s_j$$



$$0.5 \text{ if } s_i = s_j$$

# THE PRISONER'S DILEMMA



**Reshef Meir**  • 1st

Associate Prof. at Technion | Game Theory | Social Choice

1w • 

...

Release the prisoners from the Prisoners' Dilemma!

Many of you have heard about the Prisoners' Dilemma, perhaps the most famous example of game theory. So famous, that no one including me can properly remember the contrived story, or explain in a simple way how it relates to the payoff matrix why it even matters. No more.

There is exactly one correct way to present the Dilemma to people, be it colleagues, students, or your Mom:

- You get to choose between getting \$100, and some other person that you don't know and will never meet getting \$300.
- The other person gets the same choice.

This version is due to Prof. Aumann. That's it. No prisoners. No complex reasoning. No over-thinking what each player should do.

The dominant strategy is immediate. So is the social optimum.

Generalization to  $n > 2$  (Tragedy of the Commons) is obvious.

# THE SUCKER'S DILEMMA

	Cooperate	Defect
Cooperate	300,300	0,400
Defect	400,0	100,100

What would you do?

# UNDERSTANDING THE DILEMMA

- Defection is a **dominant** strategy
- But the players can do much better by cooperating
- Related to the **tragedy of the commons**





# THE TRAGEDY OF THE COMMONS

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[Ariel Proccaccia](#)

## Tech Giants, Gorging on AI Professors Is Bad for You

If industry keeps hiring the cutting-edge scholars, who will train the next generation of innovators in artificial intelligence?



Eat too much and there won't be grass for anyone. *Photographer: William West/AFP/Getty Images*

By [Ariel Proccaccia](#)

January 7, 2019 at 6:00 AM EST



# THE PRISONER'S DILEMMA ON TV



<http://youtu.be/S0qjK3TWZE8>

# THE PROFESSOR'S DILEMMA

		Class	
		Listen	Sleep
Professor	Make effort	$10^6, 10^6$	$-10, 0$
	Slack off	$0, -10$	$0, 0$

Dominant strategies?



# John Forbes Nash

1928–2015

Mathematician and Nobel laureate in economics. Also remembered as the protagonist in “A Beautiful Mind.”



# NASH EQUILIBRIUM

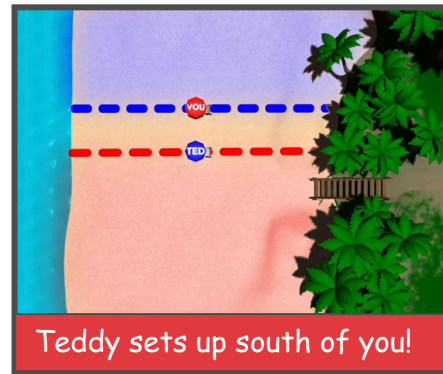
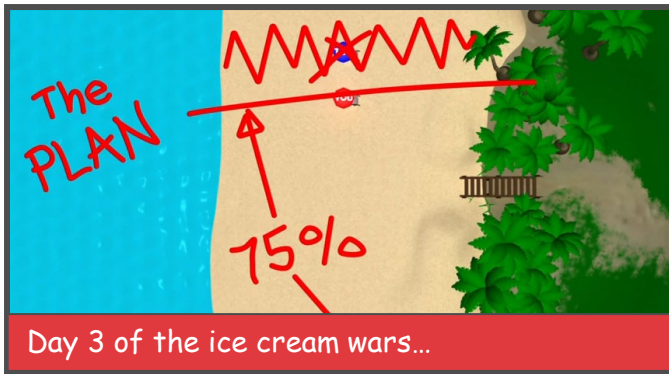
- In a Nash equilibrium, no player wants to unilaterally deviate
- Each player's strategy is a **best response** to strategies of others
- Formally, a **Nash equilibrium** is a vector of strategies  $\mathbf{s} = (s_1 \dots, s_n) \in S^n$  such that for all  $i \in N$ ,  $s'_i \in S$ ,
$$u_i(\mathbf{s}) \geq u_i(s'_i, \mathbf{s}_{-i})$$

# THE PROFESSOR'S DILEMMA





		Class	
		Listen	Sleep
Professor	Make effort	$10^6, 10^6$	$-10, 0$
	Slack off	$0, -10$	$0, 0$

Nash equilibria?

# END OF THE ICE CREAM WARS



# ROCK-PAPER-SCISSORS

			
	0,0	-1,1	1,-1
	1,-1	0,0	-1,1
	-1,1	1,-1	0,0

Nash equilibria?



# MIXED STRATEGIES

- A **mixed strategy** is a probability distribution over (pure) strategies
- The mixed strategy of player  $i \in N$  is  $x_i$ , where

$$x_i(s_i) = \Pr[i \text{ plays } s_i]$$

- The utility of player  $i \in N$  is

$$u_i(x_1, \dots, x_n) = \sum_{(s_1, \dots, s_n) \in S^n} u_i(s_1, \dots, s_n) \cdot \prod_{j=1}^n x_j(s_j)$$

# EXERCISE: MIXED NE

- **Exercise:** player 1 plays  $\left(\frac{1}{2}, \frac{1}{2}, 0\right)$ , player 2 plays  $\left(0, \frac{1}{2}, \frac{1}{2}\right)$ . What is  $u_1$ ?
- **Exercise:** Both players play  $\left(\frac{1}{3}, \frac{1}{3}, \frac{1}{3}\right)$ . What is  $u_1$ ?

			
	0,0	-1,1	1,-1
	1,-1	0,0	-1,1
	-1,1	1,-1	0,0




# EXERCISE: MIXED NE

## Poll 1

Which is a NE?

- $\left(\left(\frac{1}{2}, \frac{1}{2}, 0\right), \left(\frac{1}{2}, \frac{1}{2}, 0\right)\right)$
- $\left(\left(\frac{1}{2}, \frac{1}{2}, 0\right), \left(\frac{1}{2}, 0, \frac{1}{2}\right)\right)$
- $\left(\left(\frac{1}{3}, \frac{1}{3}, \frac{1}{3}\right), \left(\frac{1}{3}, \frac{1}{3}, \frac{1}{3}\right)\right)$
- $\left(\left(\frac{1}{3}, \frac{2}{3}, 0\right), \left(\frac{2}{3}, 0, \frac{1}{3}\right)\right)$

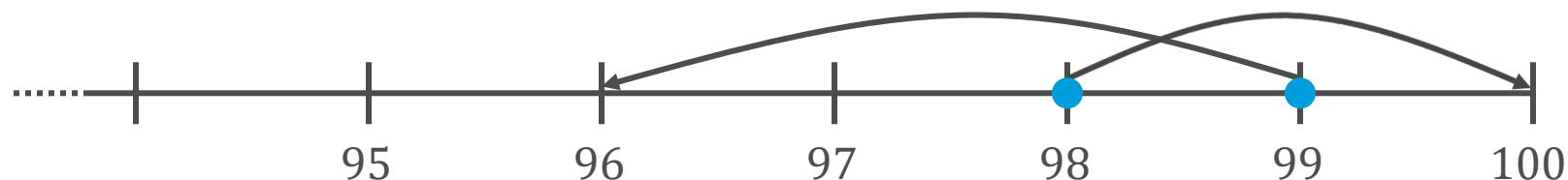


			
	0,0	-1,1	1,-1
	1,-1	0,0	-1,1
	-1,1	1,-1	0,0



**Theorem [Nash, 1950]:** In any (finite) game there exists at least one (possibly mixed) Nash equilibrium

# CAVEAT: NE PREDICTS OUTCOMES?



Two players, strategies are  $\{2, \dots, 100\}$ . If both choose the same number, that is what they get. If one chooses  $s$ , the other  $t$ , and  $s < t$ , the former player gets  $s + 2$ , and the latter gets  $s - 2$ .

## Poll 2

Suppose you are paired with another random student, and you must play this game with them (for real money) without communicating. What would you choose?

