# CMU 15-896 Noncooperative games 1: Basic concepts

TEACHER: ARIEL PROCACCIA

# **NORMAL-FORM GAME**

- A game in normal form consists of:
  - $_{\circ}~$  Set of players  $N=\{1,\ldots,n\}$
  - $\circ \quad \text{Strategy set } S$
  - For each  $i \in N$ , utility function  $u_i: S^n \to \mathbb{R}$ : if each  $j \in N$  plays the strategy  $s_j \in S$ , the utility of player i is  $u_i(s_1, \dots, s_n)$
- Next example created by taking screenshots of http://youtu.be/jILgxeNBK 8

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One day your cousin Ted shows up.





You split the beach in half; you set up at 1/4.







One day Teddy sets up at the 1/2 point!





# 15

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# THE ICE CREAM WARS



• To be continued...

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# THE PRISONER'S DILEMMA

- Two men are charged with a crime
- They are told that:
  - If one rats out and the other does not, the rat will be freed, other jailed for nine years
  - If both rat out, both will be jailed for six years
- They also know that if neither rats out, both will be jailed for one year

## THE PRISONER'S DILEMMA



#### What would you do?

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## PRISONER'S DILEMMA ON TV



#### http://youtu.be/S0qjK3TWZE8

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## THE PROFESSOR'S DILEMMA



#### **Dominant strategies?**

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# NASH EQUILIBRIUM

- Each player's strategy is a best response to strategies of others
- Formally, a Nash equilibrium is a vector of strategies  $s = (s_1 \dots, s_n) \in S^n$ such that  $\forall i \in N, \forall s'_i \in S, u_i(s) \ge u_i(s'_i, s_{-i})$



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#### NASH EQUILIBRIUM



#### http://youtu.be/CemLiSI5ox8

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## **RUSSEL CROWE WAS WRONG**



working for 20+ hours a week on the programming exercises of Hebrew U Intro to CS course, which was taught by some guy called Noam Nisan. I didn't know anything about game theory, and Crowe's explanation made a lot of sense at the time.

Home About

PC Chair

I easily found the relevant scene on youtube. In the scene, Nash's friends are trying to figure out how to seduce a beautiful blonde and her less beautiful friends. Then Nash/Crowe has an epiphany. The hubbub of the seedy Princeton bar is drowned by inspirational music, as Nash announces:



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DAMMIT.

FEYNMAN!

## END OF THE ICE CREAM WARS



Day 3 of the ice cream wars...



Teddy sets up south of you!







#### **ROCK-PAPER-SCISSORS**



#### Nash equilibrium?

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# MIXED STRATEGIES

- A mixed strategy is a probability distribution over (pure) strategies
- The mixed strategy of player  $i \in N$  is  $x_i,$  where

 $x_i(s_i) = \Pr[i \text{ plays } s_i]$ 

• The utility of player  $i \in N$  is

$$u_i(x_1, \dots, x_n) = \sum_{(s_1, \dots, s_n) \in S^n} u_i(s_1, \dots, s_n) \cdot \prod_{j=1}^n x_j(s_j)$$

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# NASH'S THEOREM

- Theorem [Nash, 1950]: if everything is finite then there exists at least one (possibly mixed) Nash equilibrium
- We'll talk about computation some other time

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#### DOES NE MAKE SENSE?

- Two players, strategies are  $\{2,\ldots,100\}$
- If both choose the same number, that is what they get
- If one chooses s, the other t, and s < t, the former player gets s + 2, and the latter gets s - 2
- Poll 1: what would you choose?



# **CORRELATED EQUILIBRIUM**

- Let  $N=\{1,2\}$  for simplicity
- A mediator chooses a pair of strategies  $(s_1, s_2)$  according to a distribution p over  $S^2$
- Reveals  $s_1$  to player 1 and  $s_2$  to player 2
- When player 1 gets  $s_1 \in S,$  he knows that the distribution over strategies of 2 is

 $\Pr[s_2|s_1] = \frac{\Pr[s_1 \land s_2]}{\Pr[s_1]} = \frac{p(s_1, s_2)}{\sum_{s_2' \in S} p(s_1, s_2')}$ 

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# **CORRELATED EQUILIBRIUM**

- Player 1 is best responding if for all  $s_1' \in S$ 
  - $\sum_{s_2 \in S} \Pr[s_2|s_1] \, u_1(s_1, s_2) \ge \sum_{s_2 \in S} \Pr[s_2|s_1] \, u_1(s_1', s_2)$
- Equivalently,

$$\sum_{s_2 \in S} p(s_1, s_2) u_1(s_1, s_2) \ge \sum_{s_2 \in S} p(s_1, s_2) u_1(s_1', s_2)$$

• *p* is a correlated equilibrium (CE) if both players are best responding

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### **GAME OF CHICKEN**



http://youtu.be/u7hZ9jKrwvo

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# GAME OF CHICKEN

- Social welfare is the sum of utilities
- Pure NE: (C,D) and (D,C), social welfare = 5
- Mixed NE: both (1/2,1/2), social welfare = 4 Chick
- Optimal social welfare = 6

	Dare	Chicken
Dare	$0,\!0$	$4,\!1$
icken	$1,\!4$	$3,\!3$

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# GAME OF CHICKEN

• Correlated equilibrium:



• Social welfare of  $CE = \frac{16}{3}$ 

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# IMPLEMENTATION OF CE

- Instead of a mediator, use a hat!
- Balls in hat are labeled with "chicken" or "dare", each blindfolded player takes a ball

Which balls implement the distribution of the previous slide?



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# CE vs. NE

- Poll 2: What is the relation between CE and NE?
  - 1. CE  $\Rightarrow$  NE
  - 2. NE  $\Rightarrow$  CE
  - 3. NE  $\Leftrightarrow$  CE
  - 4. NE || CE

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# **CE AS LP**

• Can compute CE via linear programming in polynomial time!

find  $\forall s_1, s_2 \in S, p(s_1, s_2)$ s.t.  $\forall s_1, s'_1, s_2 \in S, \sum_{s_2 \in A} p(s_1, s_2) u_1(s_1, s_2) \ge \sum_{s_2 \in A} p(s_1, s_2) u_1(s'_1, s_2)$   $\forall s_1, s_2, s'_2 \in S, \sum_{s_1 \in A} p(s_1, s_2) u_2(s_1, s_2) \ge \sum_{s_1 \in A} p(s_1, s_2) u_2(s_1, s'_2)$  $\sum_{s_1, s_2 \in S} p(s_1, s_2) = 1$ 

 $\forall s_1, s_2 \in S, p(s_1, s_2) \in [0, 1]$ 

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