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DISPLAY ADVERTISING

- Display advertising is the largest matching problem in the world
- Bipartite graph with advertisers and impressions
- Advertisers specify which impressions are acceptable — this defines the edges
- Impressions arrive online



THE (SIMPLEST) MODEL

- There is a bipartite graph G = (U, V, E), |U| = n
- U is known "offline", the vertices of V arrive online (with their incident edges)
- Objective: maximize size of matching
- ALG has competitive ratio $\alpha \leq 1$ if for every graph G and every input order π of V, $\frac{ALG(G,\pi)}{OPT(G)} \geq \alpha$

ALGORITHM GREEDY

• Algorithm GREEDY: match to an arbitrary unmatched neighbor (if one exists)

Poll 1: Competitive ratio of GREEDY?

- 1. 1/n
- 2. $1/\sqrt{n}$
- 3. $1/\log n$
- 4. 1/2



UPPER BOUND

• Observation: The competitive ratio of any deterministic algorithm is at most 1/2



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TAKE 2: ALGORITHM RANDOM

- Obvious idea: randomness
- Algorithm RANDOM: Match to an unmatched neighbor uniformly at random
- Achieves ¾ on previous example

Competitive ratio of RANDOM on graph on the right?



TAKE 3: ALGORITHM RANKING

- Algorithm RANKING:
 - Choose a random permutation $\pi \colon U \to [n]$
 - Match each vertex to its unmatched neighbor u with the lowest $\pi(u)$
- Looks like this is doing better than RANDOM on previous example!
- Theorem [Karp et al. 1990]: The competitive ratio of RANKING is 1 1/e



- Assume for ease of exposition that OPT = n
- Fix a perfect matching $M^*\colon U\cup V\to U\cup V$
- Fix π and $u \in U$
- If u is matched under π , (π, u) is a match event at position $\pi(u)$, otherwise miss event
- ALG is the sum of probabilities of match events at all positions

- π induces a matching M^{π}
- Consider a miss event (π, u^*) with $\pi(u^*) = t$

•
$$v^* = M^*(u^*), u' = M^{\pi}(v^*)$$

- Define π_i by moving u^* to position i = 1, ..., n
- Claim: for each i, $M^{\pi_i}(v^*) = u_i$ with $\pi_i(u_i) \le t$



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• Proof of claim: by illustration



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- We have a 1-*n* mapping between miss events (π, u^*) and match events (π_i, u_i) where $M^{\pi_i}(u_i) = M^*(u^*)$ and $\pi_i(u_i) \le \pi(u^*)$
- Claim: Each miss event at position *t* is mapped to *n* unique match events
- Proof of claim:
 - Fix miss events (π, u) and (π', u') such that $\pi(u) = \pi'(u') = t$, and both are mapped to $(\hat{\pi}, \hat{u})$ • $M^{\hat{\pi}}(\hat{u}) = M^*(u) = M^*(u') \Rightarrow u = u'$
 - The map only moves u from position t in π and π' , giving $\hat{\pi}$ in both cases $\Rightarrow \pi = \pi' \blacksquare$

• We get the following set of equations for every t = 1, ..., n:

$$n \cdot \Pr[\text{Miss at } t] \le \sum_{s \le t} \Pr[\text{Match at } s]$$

• Setting $x_t = \Pr[\text{Match at } t]$, this is

$$1 - x_t \le \frac{1}{n} \sum_{s \le t} x_s$$

• By minimizing the objective function $\sum_t x_t$ over this polytope, we get $\sum_t x_t \ge \left(1 - \frac{1}{e}\right)n$

UPPER BOUND

- Theorem [Karp et al. 1990]: No randomized alg has competitive ratio better than $1 - \frac{1}{\rho} + o(1)$
- The proof below is due to Wajc [2015]
- Fractional algorithm: deterministically assign fractional weights to edges such that s.t. $\forall u \in U \cup V, f(u) = \sum_{(u,v) \in E} w_{uv} \leq 1$
- Lemma [Wajc 2015]: For any randomized alg there is a fractional alg with at least the same competitive ratio

- First online vertex v_1 is connected to all U
- Let $u_1 \in \operatorname{argmin}_{u \in U} f(u)$, in particular $f(u_1) \leq 1/n$
- u_1 will not be connected to any future online vertex





- *t*-th online vertex v_t is connected to all $U \setminus \{u_1, \dots, u_{t-1}\}$
- $u_t \in \operatorname{argmin}_{u \in U \setminus \{u_1, \dots, u_{t-1}\}} f(u)$
- u_t will not be connected to any future online vertex



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Poll 2: What is OPT? 1. n/22. $n\left(1-\frac{1}{e}\right)$ 3. 3n/44. n



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- After step t, offline vertices that continue to be matched are matched to an average of at least $f(u) = \sum_{k=1}^{t} \frac{1}{n-k+1}$
- Following the arrival of the *t*-th online vertex with $t = n\left(1 - \frac{1}{e}\right) + 1$, it holds that offline vertices that will neighbor future online vertices are matched to an average of

$$f(u) = \sum_{k=1}^{n\left(1-\frac{1}{e}\right)+1} \frac{1}{n-k+1} = \sum_{k=\frac{n}{e}}^{n} \frac{1}{k} \ge \ln(n) - \ln\frac{n}{e} = 1$$

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- So at step t, $\frac{1}{n-t}\sum_{k=t+1}^{n} f(u_k) \ge 1$, but because $f(u) \le 1$ for all $u \in U$, this means that $f(u_k) = 1$ for all k = t + 1, ..., n
- That is, the algorithm cannot match the vertices v_{t+1}, \ldots, v_n

• ALG
$$\leq n\left(1-\frac{1}{e}\right)+1$$

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