

### Matching I: Kidney Exchange

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## KIDNEY EXCHANGE



# **EXAMPLE: KIDNEY EXCHANGE**

- CYCLE-COVER: Given a directed graph *G* and  $L \in \mathbb{N}$ , find a collection of disjoint cycles of length  $\leq L$  in *G* that maximizes the number of covered vertices
- The problem is:
  - Easy for L = 2 (why?)
  - Easy for unbounded *L*
  - NP-hard for a constant  $L \ge 3$



UNOS pool, Dec 2010 [Courtesy John Dickerson]

## **APPLICATION: UNOS**



#### UNITED NETWORK FOR ORGAN SHARING

# INCENTIVES

- In the past kidney exchanges were carried out by individual hospitals
- Today there are nationally organized exchanges; participating hospitals have little other interaction
- It was observed that hospitals match easyto-match pairs internally, and enroll only hard-to-match pairs into larger exchanges
- Goal: incentivize hospitals to enroll all their pairs

# THE STRATEGIC MODEL

- Undirected graph (only pairwise matches!)
  - Vertices = donor-patient pairs
  - Edges = compatibility
  - Each player controls subset of vertices
- Mechanism receives a graph and returns a matching
- Utility of player = # its matched vertices
- Target: # matched vertices (util. social welfare)
- Strategy: subset of revealed vertices
  - But edges are public knowledge
- Mechanism is strategyproof (SP) if it is a dominant strategy to reveal all vertices

## **OPT IS MANIPULABLE**



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# APPROXIMATING SW

- Theorem [Ashlagi et al. 2010]: No deterministic SP mechanism can give a 2 – ε approximation
- **Proof:** We just proved it!
- Theorem [Kroer and Kurokawa 2013]: No randomized SP mechanism can give a  $\frac{6}{5} \epsilon$  approximation
- **Proof:** Homework 4

# SP MECHANISM: TAKE 1

- Assume two players
- The MATCH  $_{\{\{1\},\{2\}\}}$  mechanism:
  - Consider matchings that maximize the number of "internal edges"
  - Among these return a matching with max cardinality

## ANOTHER EXAMPLE



## **GUARANTEES**

- $MATCH_{\{\{1\},\{2\}\}}$  gives a 2-approximation
  - Cannot add more edges to matching
  - For each edge in optimal matching, one of the two vertices is in mechanism's matching
- Theorem (special case): MATCH<sub>{{1},{2}}</sub> is strategyproof for two players

- *M* = matching when player 1 is honest, *M*' = matching when player 1 hides vertices
- $M\Delta M'$  consists of paths and evenlength cycles, each consisting of alternating M, M' edges



#### Question

What's wrong with the illustration on the right?

- Consider a path in  $M\Delta M'$ , denote its edges in *M* by *P* and its edges in *M'* by *P'*
- For  $i, j \in \{1, 2\}$ ,  $P_{ij} = \{(u, v) \in P : u \in V_i, v \in V_j\}$  $P'_{ij} = \{(u, v) \in P' : u \in V_i, v \in V_j\}$
- $|P_{11}| \ge |P'_{11}|$ , suppose  $|P_{11}| = |P'_{11}|$
- It holds that  $|P_{22}| = |P'_{22}|$
- *M* is max cardinality  $\Rightarrow |P_{12}| \ge |P'_{12}|$
- $U_1(P) = 2|P_{11}| + |P_{12}| \ge 2|P'_{11}| + |P'_{12}| = U_1(P')$

- Suppose  $|P_{11}| > |P'_{11}|$
- $|P_{12}| \ge |P'_{12}| 2$ 
  - $\circ~$  Every subpath within  $V_2$  is of even length
  - We can pair the edges of P<sub>12</sub> and P'<sub>12</sub>, except maybe the first and the last
- $U_1(P) = 2|P_{11}| + |P_{12}| \ge$   $2(|P'_{11}| + 1) + |P'_{12}| - 2 =$  $U_1(P') \blacksquare$



## THE CASE OF 3 PLAYERS





# SP MECHANISM: TAKE 2

- Let  $\Pi = (\Pi_1, \Pi_2)$  be a bipartition of the players
- The Match<sub> $\Pi$ </sub> mechanism:
  - Consider matchings that maximize the number of "internal edges" and do not have any edges between different players on the same side of the partition
  - Among these return a matching with max cardinality (need tie breaking)

# EUREKA?

- Theorem [Ashlagi et al. 2010]: MATCH $_{\Pi}$  is strategyproof for any number of players and any partition  $\Pi$
- Recall: for n = 2, MATCH<sub>{{1},{2}}</sub> guarantees a 2-approximation

### Poll 1

Approximation guarantees given by  $MATCH_{\Pi}$  for n = 3 and  $\Pi = \{\{1\}, \{2,3\}\}$ ?

2-approx

• 4-approx

• 3-approx

• More than 4



# THE MECHANISM

- The MIX-AND-MATCH mechanism:
  - $\circ\,$  Mix: choose a random partition  $\Pi$
  - Match: Execute  $MATCH_{\Pi}$
- Theorem [Ashlagi et al. 2010]: MIX-AND-MATCH is strategyproof and guarantees a 2-approximation
- We only prove the approximation ratio

- $M^* = optimal matching$
- Create a matching *M*′ such that *M*′ is max cardinality on each *V*<sub>*i*</sub>, and

$$\sum_{i} |M'_{ii}| + \frac{1}{2} \sum_{i \neq j} |M'_{ij}| \ge \sum_{i} |M^*_{ii}| + \frac{1}{2} \sum_{i \neq j} |M^*_{ij}|$$

- $M^{**} = \max$  cardinality on each  $V_i$
- ∘ For each path *P* in  $M^*\Delta M^{**}$ , add *P* ∩  $M^{**}$  to *M'* if  $M^{**}$  has more internal edges than  $M^*$ , otherwise add *P* ∩  $M^*$  to M'
- For every internal edge M' gains relative to M\*, it loses at most one edge overall ■

- Fix  $\Pi$  and let  $M^{\Pi}$  be the output of MATCH<sub> $\Pi$ </sub>
- The mechanism returns max cardinality across Π subject to being max cardinality internally, therefore

$$\sum_{i} |M_{ii}^{\Pi}| + \sum_{i \in \Pi_{1}, j \in \Pi_{2}} |M_{ij}^{\Pi}| \ge \sum_{i} |M_{ii}'| + \sum_{i \in \Pi_{1}, j \in \Pi_{2}} |M_{ij}'|$$

