



# CMU 15-781

## Lecture 20: Social Choice

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# SOCIAL CHOICE THEORY

- A mathematical theory that deals with aggregation of individual preferences
- Origins in ancient Greece
- Formal foundations: 18<sup>th</sup> Century (Condorcet and Borda)
- 19<sup>th</sup> Century: Charles Dodgson
- 20<sup>th</sup> Century: Nobel prizes to Arrow and Sen



# THE VOTING MODEL

- Set of voters  $N = \{1, \dots, n\}$
- Set of alternatives  $A$ ;  
denote  $|A| = m$
- Each voter has a ranking over the alternatives
- Preference profile = collection of all voters' rankings

1	2	3
<i>a</i>	<i>c</i>	<i>b</i>
<i>b</i>	<i>a</i>	<i>c</i>
<i>c</i>	<i>b</i>	<i>a</i>

# VOTING RULES

- **Voting rule** = function from preference profiles to alternatives that specifies the winner of the election
- **Plurality**
  - Each voter awards one point to top alternative
  - Alternative with most points wins
  - Used in almost all political elections



# MORE VOTING RULES

- Borda count
  - Each voter awards  $m - k$  points to alternative ranked  $k$ 'th
  - Alternative with most points wins
  - Proposed in the 18<sup>th</sup> Century by the chevalier de Borda
  - Used for elections to the national assembly of Slovenia
  - Similar to rule used in the Eurovision song contest



Lordi, Eurovision 2006 winners

# MORE VOTING RULES

- $x$  beats  $y$  in a **pairwise election** if the majority of voters prefer  $x$  to  $y$
- **Plurality with runoff**
  - First round: two alternatives with highest plurality scores survive
  - Second round: pairwise election between these two alternatives



# MORE VOTING RULES

- Single Transferable vote (STV)
  - $m - 1$  rounds
  - In each round, alternative with least plurality votes is eliminated
  - Alternative left standing is the winner
  - Used in Ireland, Malta, Australia, and New Zealand (and Cambridge, MA)



# STV: EXAMPLE

2 voters	2 voters	1 voter
<i>a</i>	<i>b</i>	<i>c</i>
<i>b</i>	<i>a</i>	<i>d</i>
<i>c</i>	<i>d</i>	<i>b</i>
<i>d</i>	<i>c</i>	<i>a</i>

2 voters	2 voters	1 voter
<i>a</i>	<i>b</i>	<i>c</i>
<i>b</i>	<i>a</i>	<i>b</i>
<i>c</i>	<i>c</i>	<i>a</i>

2 voters	2 voters	1 voter
<i>a</i>	<i>b</i>	<i>b</i>
<i>b</i>	<i>a</i>	<i>a</i>

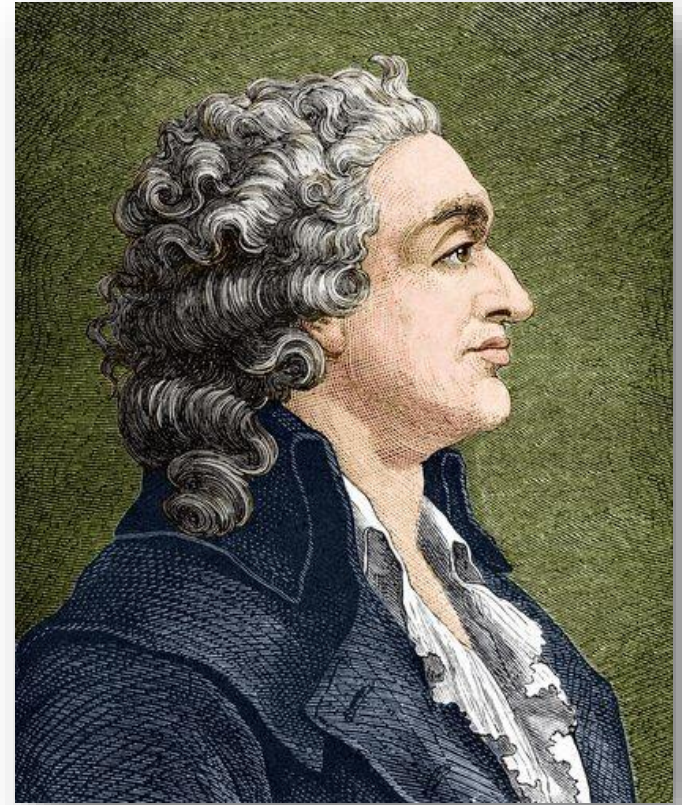
2 voters	2 voters	1 voter
<i>b</i>	<i>b</i>	<i>b</i>





# MARQUIS DE CONDORCET

- 18<sup>th</sup> Century French Mathematician, philosopher, political scientist
- One of the leaders of the French revolution
- After the revolution became a fugitive
- His cover was blown and he died mysteriously in prison



# CONDORCET WINNER

- Recall:  $x$  beats  $y$  in a **pairwise election** if a majority of voters rank  $x$  above  $y$
- **Condorcet winner** beats every other alternative in pairwise election
- **Condorcet paradox** = cycle in majority preferences

1	2	3
$a$	$c$	$b$
$b$	$a$	$c$
$c$	$b$	$a$



# CONDORCET CONSISTENCY

- Condorcet consistency = select a Condorcet winner if one exists
- Poll 1: Which rule is Condorcet consistent?
  1. Plurality
  2. Borda count
  3. Both
  4. Neither



# MORE VOTING RULES

- **Copeland:** Alternative's score is  
#alternatives it beats in pairwise elections
- Why does Copeland satisfy the Condorcet criterion?
  - If  $x$  is a Condorcet winner, score =  $m - 1$
  - Otherwise, score  $< m - 1$



# DODGSON'S RULE

- **Dodgson score** of  $x$  = the number of swaps between adjacent alternatives needed to make  $x$  a Condorcet winner
- Dodgson's rule: select alternative that minimizes Dodgson score
- The problem of computing the Dodgson score is NP-complete!



# AWESOME EXAMPLE

- Plurality:  $a$
- Borda:  $b$
- Condorcet winner:  $c$
- STV:  $d$
- Plurality with runoff:  $e$

33 voters	16 voters	3 voters	8 voters	18 voters	22 voters
a	b	c	c	d	e
b	d	d	e	e	c
c	c	b	b	c	b
d	e	a	d	b	d
e	a	e	a	a	a



# CONDORCET STRIKES AGAIN

- For Condorcet [1785], the purpose of voting is not merely to balance subjective opinions; it is a collective quest for the truth
- Enlightened voters try to judge which alternative best serves society
- For  $m = 2$  the majority opinion will very likely be correct
- Realistic in trials by jury or the pooling of expert opinions — or in human computation!



# EXAMPLE: ETERNA

- Developed at CMU (Adrien Treuille) and Stanford
- Choose 8 RNA designs to synthesize
- Some designs are truly more stable than others
- The goal of voting is to compare the alternatives by true quality





# CONDORCET'S NOISE MODEL

- True ranking of the alternatives
- Voting pairwise on alternatives, each comparison is correct with prob.  $p > 1/2$
- Results are tallied in a voting matrix

	<i>a</i>	<i>b</i>	<i>c</i>
<i>a</i>	-	8	6
<i>b</i>	5	-	11
<i>c</i>	7	2	-

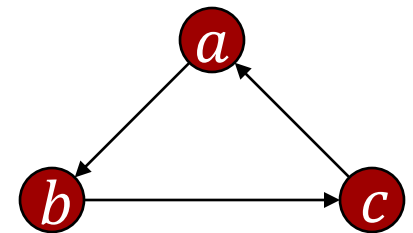
- **Poll 2:** What is the Borda score of alternative *b*?
  1. 5
  2. 8
  3. 10
  4. 16



# CONDORCET'S 'SOLUTION'

- Condorcet's goal: find “the most probable” ranking
- Condorcet suggested: take the majority opinion for each comparison; if a cycle forms, “successively delete the comparisons that have the least plurality”
- In example, we delete  $c \succ a$  to get  $a \succ b \succ c$

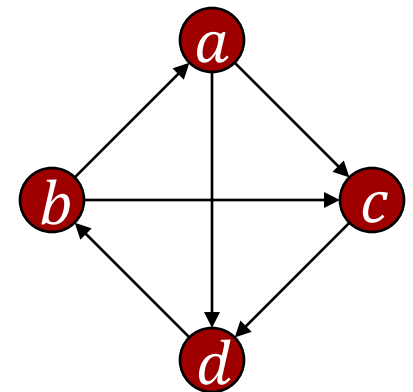
	<i>a</i>	<i>b</i>	<i>c</i>
<i>a</i>	-	8	6
<i>b</i>	5	-	11
<i>c</i>	7	2	-



# CONDORCET'S 'SOLUTION'

- With four alternatives we get ambiguities
- In example, order of strength is  $c \succ d$ ,  $a \succ d$ ,  $b \succ c$ ,  $a \succ c$ ,  $d \succ b$ ,  $b \succ a$
- Delete  $b \succ a \Rightarrow$  still cycle
- Delete  $d \succ b \Rightarrow$  either  $a$  or  $b$  could be top-ranked

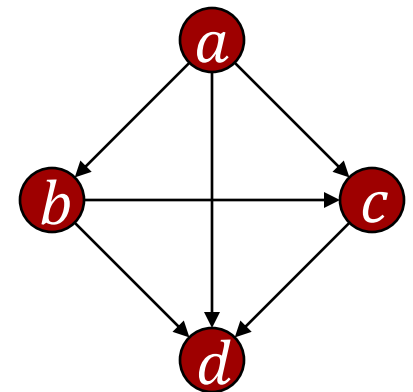
	<i>a</i>	<i>b</i>	<i>c</i>	<i>d</i>
<i>a</i>	-	12	15	17
<i>b</i>	13	-	16	11
<i>c</i>	10	9	-	18
<i>d</i>	8	14	7	-



# CONDORCET'S 'SOLUTION'

- Did Condorcet mean we should **reverse** the weakest comparisons?
- Reverse  $b > a$  and  $d > b \Rightarrow$  we get  $a > b > c > d$ , with 89 votes
- $b > a > c > d$  has 90 votes (only reverse  $d > b$ )

	<i>a</i>	<i>b</i>	<i>c</i>	<i>d</i>
<i>a</i>	-	12	15	17
<i>b</i>	13	-	16	11
<i>c</i>	10	9	-	18
<i>d</i>	8	14	7	-



# EXASPERATION?

- “The general rules for the case of any number of candidates as given by Condorcet are stated so briefly as to be hardly intelligible . . . and as no examples are given it is quite hopeless to find out what Condorcet meant” [Black 1958]
- “The obscurity and self-contradiction are without any parallel, so far as our experience of mathematical works extends ... **no amount of examples can convey an adequate impression of the evils**” [Todhunter 1949]

# YOUNG'S SOLUTION

- $M$  = matrix of votes
- Suppose true ranking is  $a \succ b \succ c$ ;  
prob of observations  $\Pr[M \mid \succ]$ :

$$\binom{13}{8} p^8 (1-p)^5 \cdot \binom{13}{6} p^6 (1-p)^7 \cdot \binom{13}{11} p^{11} (1-p)^2$$

- For  $a \succ c \succ b$ ,  $\Pr[M \mid \succ]$  is

$$\binom{13}{8} p^8 (1-p)^5 \cdot \binom{13}{6} p^6 (1-p)^7 \cdot \binom{13}{2} p^2 (1-p)^{11}$$

- Coefficients are identical, so  
 $\Pr[M \mid \succ] \propto p^{\#agree} (1-p)^{\#disagree}$

	$a$	$b$	$c$
$a$	-	8	6
$b$	5	-	11
$c$	7	2	-



# YOUNG'S SOLUTION

- $\Pr[\succ | M] = \frac{\Pr[M | \succ] \cdot \Pr[\succ]}{\Pr[M]}$
- Assume uniform prior over  $\succ$ ,  $\Pr[\succ] = \frac{1}{m!}$
- Must maximize  $\Pr[M | \succ]$
- The optimal rule maximizes #agreements with voters on pairs of candidates
- This rule is called the **Kemeny rule**



# THE KEMENY RULE

- Theorem [Bartholdi, Tovey, Trick 1989]: Computing the Kemeny ranking is NP-hard
- Typically formulated as an IP: for every  $a, b \in A$ ,  $x_{(a,b)} = 1$  iff  $a$  is ranked above  $b$ , and

$$w_{(a,b)} = |\{i \in N \mid a \succ_i b\}|$$





# THE KEMENY RULE

Maximize  $\sum_{(a,b)} x_{(a,b)} w_{(a,b)}$

Subject to

For all distinct  $a, b \in A$ ,  $x_{(a,b)} + x_{(b,a)} = 1$

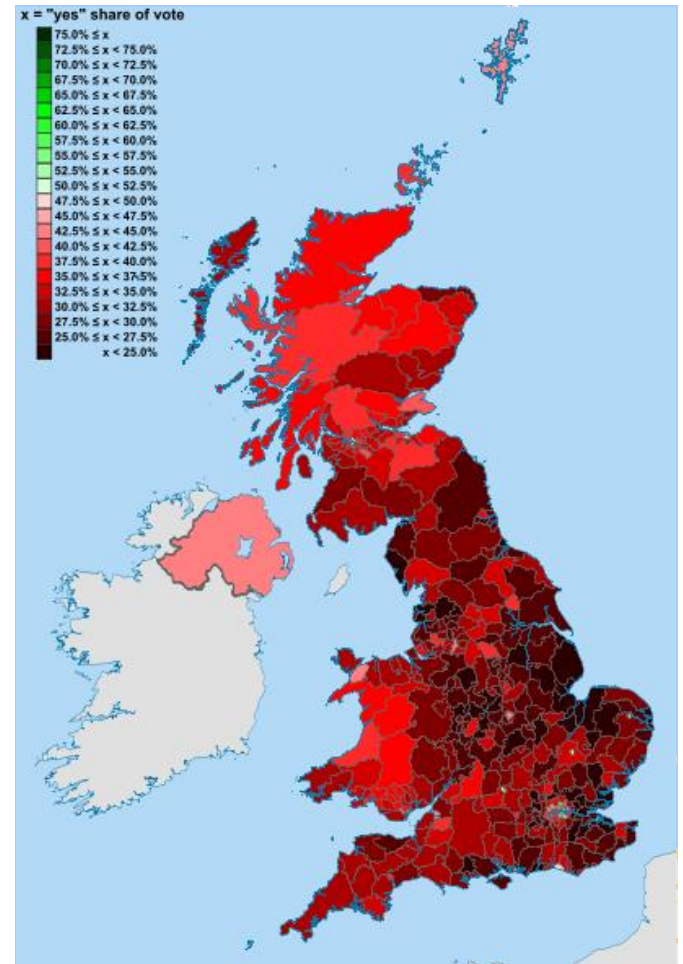
For all distinct  $a, b, c \in A$ ,  $x_{(a,b)} + x_{(b,c)} + x_{(c,a)} \leq 2$

For all distinct  $a, b \in A$ ,  $x_{(a,b)} \in \{0,1\}$



# IS SOCIAL CHOICE PRACTICAL?

- UK referendum: Choose between plurality and STV as a method for electing MPs
- Academics agreed STV is better...
- ... but STV seen as beneficial to the hated Nick Clegg
- Hard to change political elections!



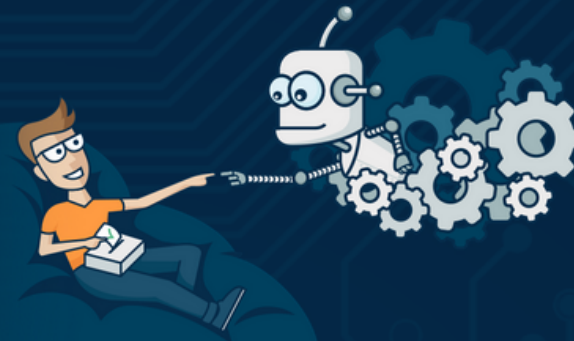
# COMPUTATIONAL SOCIAL CHOICE

- However:
  - in human computation systems...
  - in online voting systems...  
the designer is free to employ any voting rule!
- Computational social choice focuses on positive results through computational thinking



## AI-Driven Decisions

RoboVote is a free service that helps users combine their preferences or opinions into optimal decisions. To do so, RoboVote employs state-of-the-art voting methods developed in artificial intelligence research. [Learn More](#)



## Poll Types

RoboVote offers two types of polls, which are tailored to different scenarios; it is up to users to indicate to RoboVote which scenario best fits the problem at hand.



### Objective Opinions

In this scenario, some alternatives are objectively better than others, and the opinion of a participant reflects an attempt to estimate the correct order. RoboVote's proposed outcome is guaranteed to be as close as possible — based on the available information — to the best outcome. Examples include deciding which product prototype to develop, or which company to invest in, based on a metric such as projected revenue or market share. [Try the demo.](#)



### Subjective Preferences

In this scenario participants' preferences reflect their subjective taste; RoboVote proposes an outcome that mathematically makes participants as happy as possible overall. Common examples include deciding which restaurant or movie to go to as a group, which destination to choose for a family vacation, or whom to elect as class president. [Try the demo.](#)

Ready to get started?

CREATE A POLL

# SUMMARY

- Terminology:
  - Voting rules: plurality, Borda, plurality with runoff, STV, Copeland, Dodgson
  - The Condorcet noise model
  - The Kemeny rule
- Big ideas:
  - Voting rules as MLEs
  - When we build voting systems, we are not constrained by politics and tradition!

