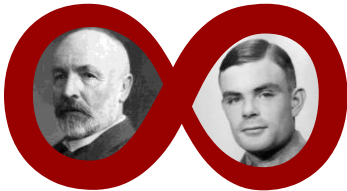


Great Theoretical Ideas in CS

Lecture 8:
Turing's Legacy: Undecidability

Anil Ada
Ariel Procaccia (this time)

OUR PROTAGONISTS



Georg Cantor
1845-1918
Father of set theory

Alan Turing
1912-1954
Father of CS



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DECIDABLE OR UNDECIDABLE?

- Poll 1: Let Σ be a finite alphabet. Which of the following sets is countable?
 1. The set of decidable languages over Σ
 2. The set of all languages over Σ
 3. Both
 4. Neither



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Maybe undecidable problems are not interesting?





The Halting Problem

- Input: Program pseudocode, input to the program
- Output: True if the given program halts on the given input, false otherwise

Why is it interesting?



Arithmeticonum Liber II.

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interuallum numerorum 2. minor autem 1 N. atque ideo maior 1 N. + 2. Oportet itaque 4 N. + 4. triplos esse ad 2. & ad huc imperadere eo. Ter igitur 2. adicitis unitatibus 10. aequatur 4 N. + 4. & fit 1 N. 3. Erit ergo minor 3. maior 5. & fatisciant questioni.

εἰς τὸ 2 ἀπὸ καὶ τῶν 2 ἰσὺς αἰ 2. διὰ τὸν 2 ἀπὸ ἀριθμοῦ δ' ἡμετέρας δ' ἡμετέρας 10 ἢ 3. Ἐν τῷ ἀριθμῷ αἰ 2. τῶν ἀπὸ ἀριθμοῦ 2 ἢ 2. τῶν αἰσὶν αἰ 2. ἡμετέρας δ' ἀριθμοῦ αἰ 2. ἡμετέρας δ' ἀριθμοῦ αἰ 2. ἡμετέρας δ' ἀριθμοῦ αἰ 2. ἡμετέρας δ' ἀριθμοῦ αἰ 2.

For all n > 2 there are no natural a, b, c such that a^2 = b^2 + c^2.

IN QUÆSTIONEM VII.

CONDITIONIS apponit eadē ratio est quæ & apponit præcedenti quæstioni, nil enim aliud requirit opam ut quæritur interuallū numerorum sit minor interuallū quadratorum, & Casus in hoc etiam locus habebatur, ut manifestum est.

I have a truly marvelous demonstration of this proposition

QUÆSTIO VIII.

PROPOSITUM quadratum diuidere in duos quadratos. Imperatum fit ut 16. diuidatur in duos quadratos. Ponatur primus 1 Q. Oportet igitur 16 - 1 Q. quadrata esse quadrato. Fingo quadratum a numeris quotque libuerit, cum defectu rotynitarum quod continet latus opus 16. 16 - 1 N. = 15. inf. iuter quadratus est

Τὸν 16 ἀριθμὸν ἀριθμῶν διαιρῶν ἐν δύο τετραγώνοις. ἵνα αἰσὶν δὲ 7 ἢ 24 ἢ 25. τῶν ἀπὸ τῶν 3. ἢ 4. ἢ 5. ἢ 6. ἢ 7. ἢ 8. ἢ 9. ἢ 10. ἢ 11. ἢ 12. ἢ 13. ἢ 14. ἢ 15. ἢ 16. ἢ 17. ἢ 18. ἢ 19. ἢ 20. ἢ 21. ἢ 22. ἢ 23. ἢ 24. ἢ 25. ἢ 26. ἢ 27. ἢ 28. ἢ 29. ἢ 30. ἢ 31. ἢ 32. ἢ 33. ἢ 34. ἢ 35. ἢ 36. ἢ 37. ἢ 38. ἢ 39. ἢ 40. ἢ 41. ἢ 42. ἢ 43. ἢ 44. ἢ 45. ἢ 46. ἢ 47. ἢ 48. ἢ 49. ἢ 50. ἢ 51. ἢ 52. ἢ 53. ἢ 54. ἢ 55. ἢ 56. ἢ 57. ἢ 58. ἢ 59. ἢ 60. ἢ 61. ἢ 62. ἢ 63. ἢ 64. ἢ 65. ἢ 66. ἢ 67. ἢ 68. ἢ 69. ἢ 70. ἢ 71. ἢ 72. ἢ 73. ἢ 74. ἢ 75. ἢ 76. ἢ 77. ἢ 78. ἢ 79. ἢ 80. ἢ 81. ἢ 82. ἢ 83. ἢ 84. ἢ 85. ἢ 86. ἢ 87. ἢ 88. ἢ 89. ἢ 90. ἢ 91. ἢ 92. ἢ 93. ἢ 94. ἢ 95. ἢ 96. ἢ 97. ἢ 98. ἢ 99. ἢ 100.

which this margin is too narrow to contain.



```

FERMAT()
t ← 3
while true
  for all n ∈ {3, ..., t} and x, y, z ∈ {1, ..., t}
    if xn + yn = zn then return (x, y, z, n)
  end for
  t ← t + 1
end while

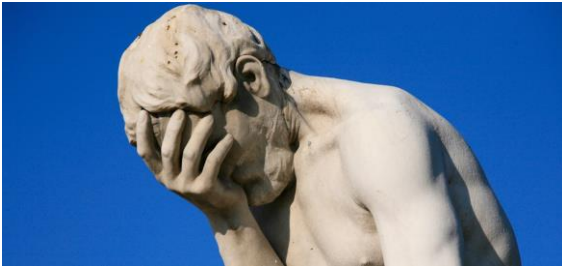
```

Question: Does this program halt?



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Theorem:

The Halting Problem is undecidable!



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PROOF (BY PSEUDOCODE)

- Suppose that there exists a procedure $\text{HALT}(\text{program}, \text{input})$
- Consider the program:

```

Turing(program)
if HALT(program, program) then
  loop forever
else
  return true

```

- What is the output of $\text{Halt}(\text{Turing}, \text{Turing})$?
 - If $\text{Halt}(\text{Turing}, \text{Turing})$ then $\text{Turing}(\text{Turing})$ doesn't halt
 - If not $\text{Halt}(\text{Turing}, \text{Turing})$ then $\text{Turing}(\text{Turing})$ halts



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PROOF (MORE FORMAL)

- $HALT = \{ \langle M, x \rangle : M \text{ is a TM that halts on } x \}$
- Suppose the TM M_{HALT} decides $HALT$
- Consider the following TM M_{TURING}

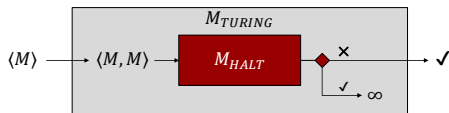
Treat the input as $\langle M \rangle$ for a TM M
 Run M_{HALT} with input $\langle M, M \rangle$
 If it accepts, go into an infinite loop
 If it rejects, accept (i.e., halt)



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PROOF (MORE FORMAL)

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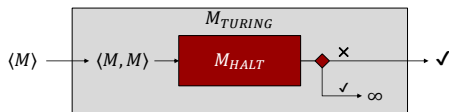




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PROOF (MORE FORMAL)

What happens when $\langle M_{TURING} \rangle$ is given as input to M_{TURING} ?





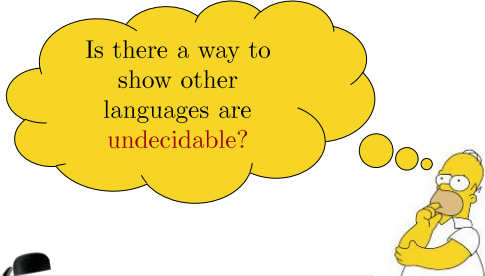
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DIAGONALIZATION REDUX

	$\langle M_1 \rangle$	$\langle M_2 \rangle$	$\langle M_3 \rangle$	$\langle M_4 \rangle$	$\langle M_5 \rangle$	
M_1						...
M_2						...
M_3						...
M_4						...
M_5						...
\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots
M_{TURING}						...

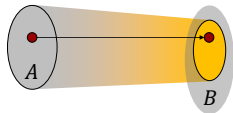
This is nothing but a diagonalization argument!





REDUCTIONS

- We want to define $A \leq B$ to mean that B is at least as hard as A

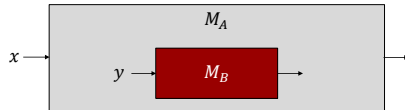


- That is:
 - B decidable $\Rightarrow A$ decidable
 - A undecidable $\Rightarrow B$ undecidable



REDUCTIONS

- **Terminology:** Let A and B be two languages, we say that A **reduces** to B , and write $A \leq B$, if it is possible to decide A using a TM that decides B as a subroutine



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To show that problem B is undecidable, we just need to show that $\text{HALT} \leq B$



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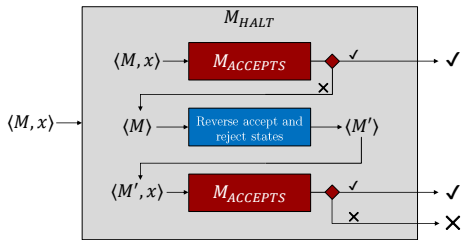
EXAMPLE: ACCEPTS

- $\text{ACCEPTS} = \{ \langle M, x \rangle : M \text{ is a TM that accepts } x \}$
- This means:
 - $\langle M, x \rangle \in \text{ACCEPTS} \Rightarrow x$ leads to an accept state in M
 - $\langle M, x \rangle \notin \text{ACCEPTS} \Rightarrow x$ leads to a reject state or M does not halt
- **Theorem:** ACCEPTS is undecidable

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PROOF (BY ILLUSTRATION)






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PROOF (MORE FORMAL)

- We will show that $HALT \leq ACCEPTS$
- Let $M_{ACCEPTS}$ be a TM that decides ACCEPTS
- Here is a TM that decides HALT:
 - On input $\langle M, x \rangle$ run $M_{ACCEPTS}(\langle M, x \rangle)$
 - If it accepts, accept
 - Reverse the accept and reverse states of M , call it M'
 - Run $M_{ACCEPTS}(\langle M', x \rangle)$
 - If it accepts, accept, and reject otherwise
- Argue that:
 - If $\langle M, x \rangle \in HALT$ then the machine accepts it
 - If $\langle M, x \rangle \notin HALT$ then the machine rejects it ■



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EXAMPLE: EMPTY

- $EMPTY = \{ \langle M \rangle : M \text{ is a TM that accepts nothing} \}$
- **Theorem:** EMPTY is undecidable

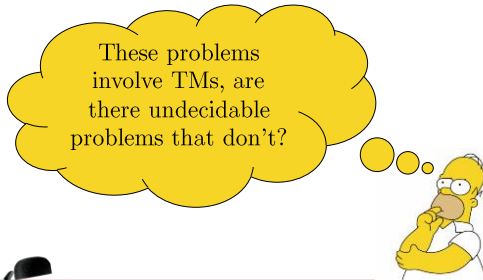




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PROOF

- We will show that $ACCEPTS \leq EMPTY$
- Given $\langle M, x \rangle$, construct a TM M_x that, given y , runs $M(x)$ and returns its output
- The machine $M_{ACCEPTS}$ constructs M_x , runs $M_{EMPTY}(\langle M_x \rangle)$, and flips its output
- Two cases:
 - M accepts $x \Rightarrow L(M_x) = \Sigma^* \Rightarrow M_{EMPTY}$ rejects $\langle M_x \rangle$
 - M rejects x or doesn't halt on $x \Rightarrow L(M_x) = \emptyset \Rightarrow M_{EMPTY}$ accepts $\langle M_x \rangle$ ■

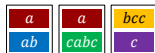




POST'S CORRESPONDENCE PROBLEM

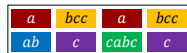
Input

A finite collection of "dominoes" with strings written on each half



Output

Accept if copies of the dominoes can be arranged so that the strings match



Undecidable! Proved in 1946 by Post



WANG TILES

Input

A finite collection of
"Wang tiles" (squares)
with colored edges



Output

Accept if the infinite plane
can be tiled using tiles
with matching sides



Undecidable! Proved in 1966 by Berger



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BIG UNDECIDABLE PROBLEMS

- Entscheidungsproblem:
 - Pronunciation: <https://youtu.be/RG2uPLG5K48>
 - Can a first-order-logic formula be derived from given axioms?
 - Example: $\neg \exists x, y, z, n \in \mathbb{N}: (n \geq 3) \wedge (x^n + y^n = z^n)$
 - Formulated by Hilbert in 1928, proved undecidable by Turing in 1936 (and, independently, by Church)
- Hilbert's 10th Problem (Diophantine equations):
 - Does a given multivariate polynomial with integer coefficients have an integer root?
 - Example: $3x^2 - 2xy - y^2z - 7 = 0$ ($x = 1, y = 2, z = -2$)
 - One of 23 open problems on Hilbert's famous 1900 list
 - Proved undecidable by Matiyasevich in 1970



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DECIDABLE OR UNDECIDABLE?

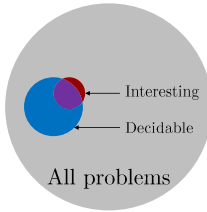
- Poll 2: Which of the following problems is decidable?
 1. $EQ = \{\langle M, M' \rangle : M, M' \text{ TMs}, L(M) = L(M')\}$
 2. $GRAVITON = \emptyset$ if gravitons exist, $\{1\}$ otherwise
 3. Both
 4. Neither



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INTERESTING VS. DECIDABLE



So what next?



SUMMARY

- Terminology and concepts:
 - HALT, ACCEPTS, EMPTY
 - Reductions between computational problems
- Theorems:
 - Most problems are undecidable
 - HALT, ACCEPTS, EMPTY are undecidable
- Big ideas:
 - Exploring the limits of computation via reductions