



CMU 15-251

TIME COMPLEXITY

TEACHERS:

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ARIEL PROCACCIA (THIS TIME)

COURSE OVERVIEW

	Old	New
Not CS	Sep	Graphs
CS	Today	Oct



THE BIG O

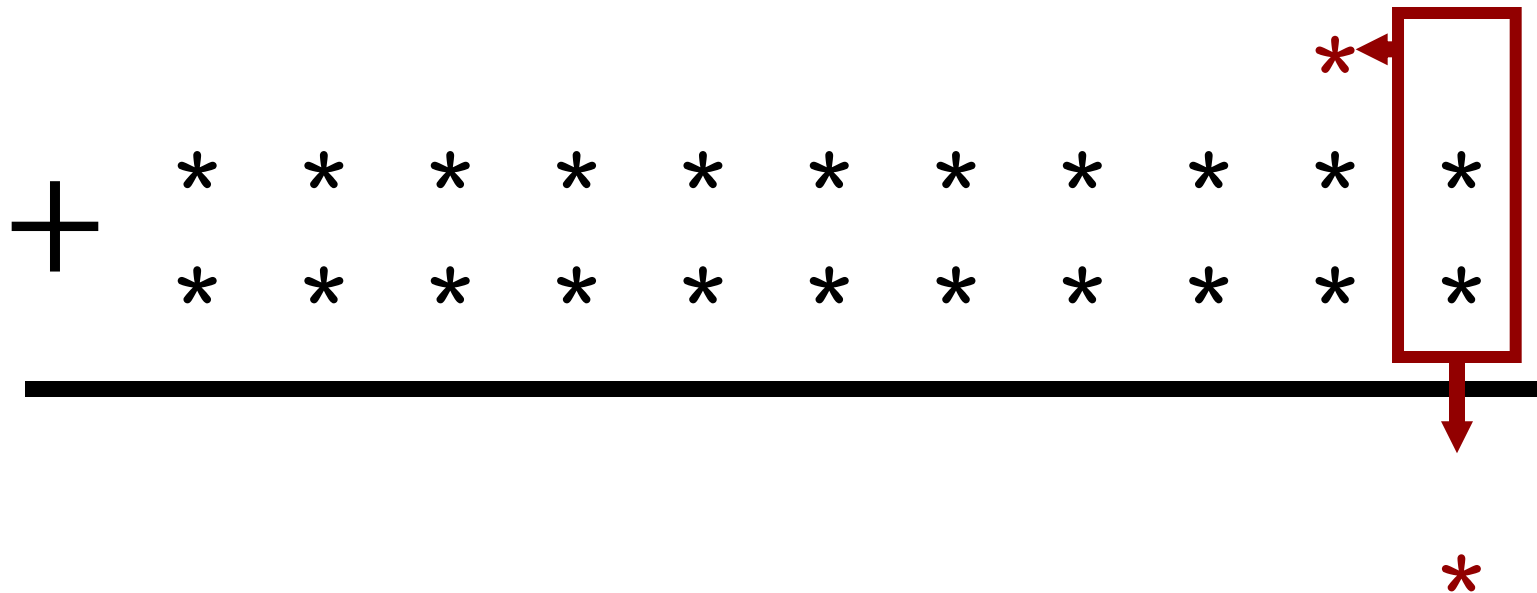


ADDING TWO n -BIT NUMBERS

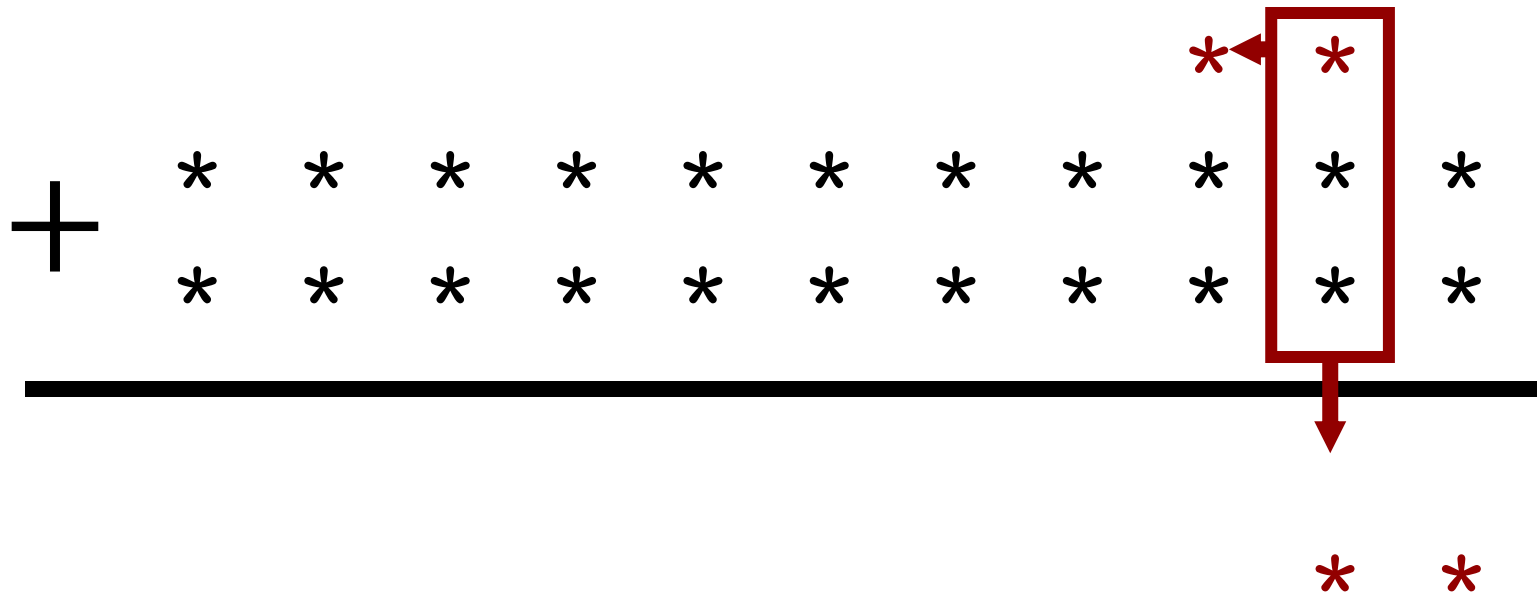
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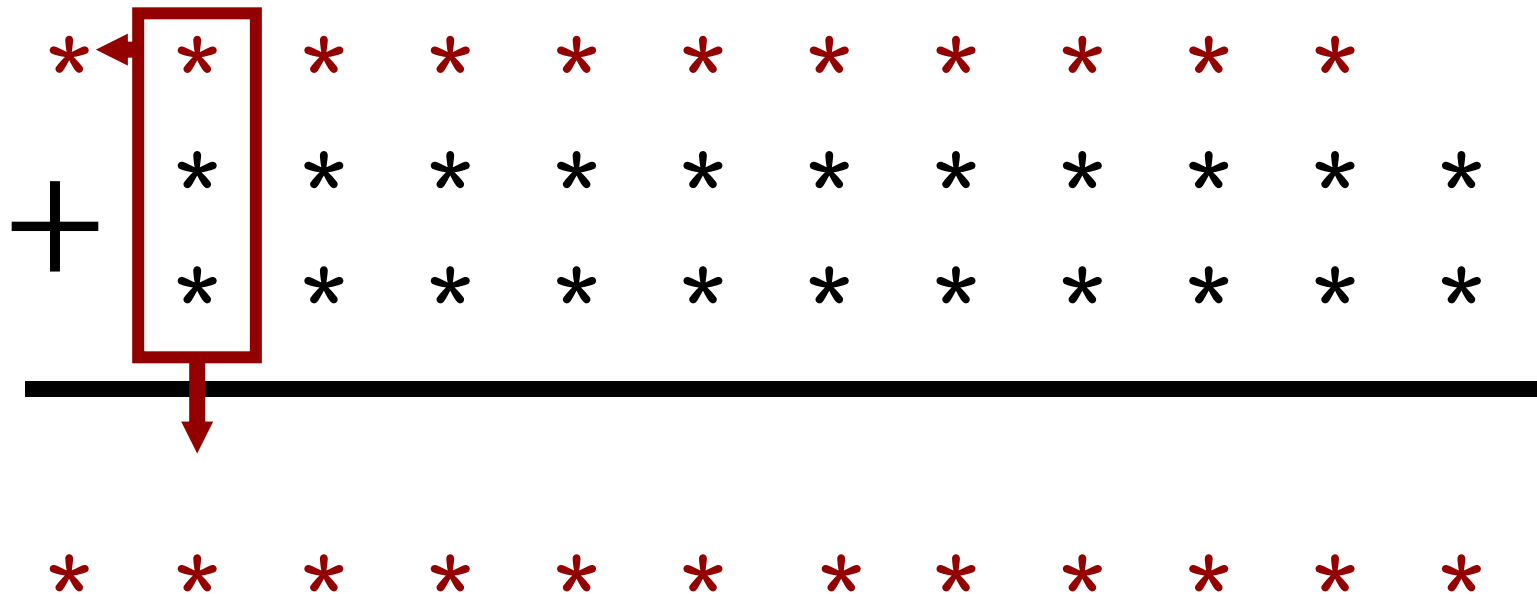
ADDING TWO n -BIT NUMBERS



ADDING TWO n -BIT NUMBERS



ADDING TWO n -BIT NUMBERS



Grade school addition





TIME COMPLEXITY

- $T(n)$ = amount of time grade school addition takes to add two n -bit numbers
- What do we mean by “time”?
- Given algorithm will take different amounts of time on the same input depending on hardware, compiler, ...

How do I define “time” in a way that transcends implementation details?



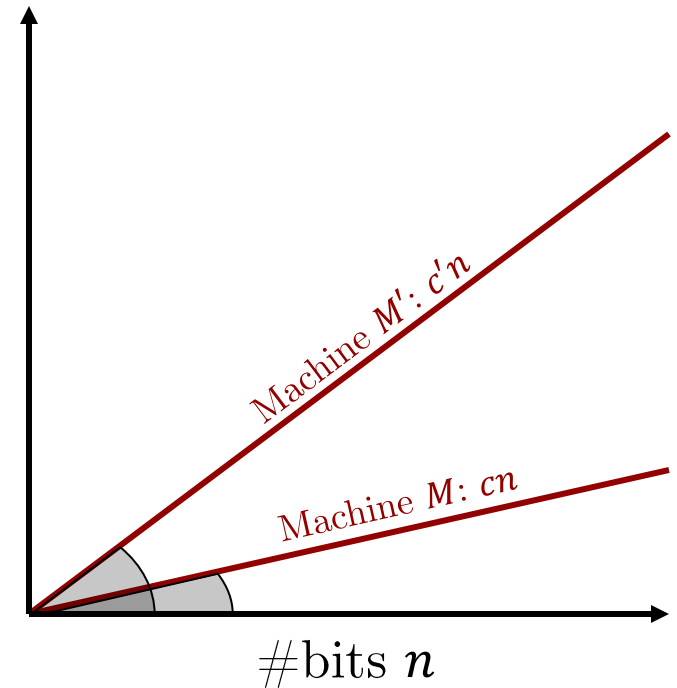
A GREAT IDEA

- On any reasonable computer, adding 3 bits and writing down the 2 bit answer can be done in constant time
- For a computer M , let c be the time it takes to perform  on M
- The total time to add two n -bit numbers using grade school addition on M is $c \cdot n$
- On M' , the time to perform  could be c'
- The total time on M' is $c'n$



A GREAT IDEA

- The fact that we get a line is **invariant** under different implementations
- Different machines result in different slopes, but the **running time grows linearly**



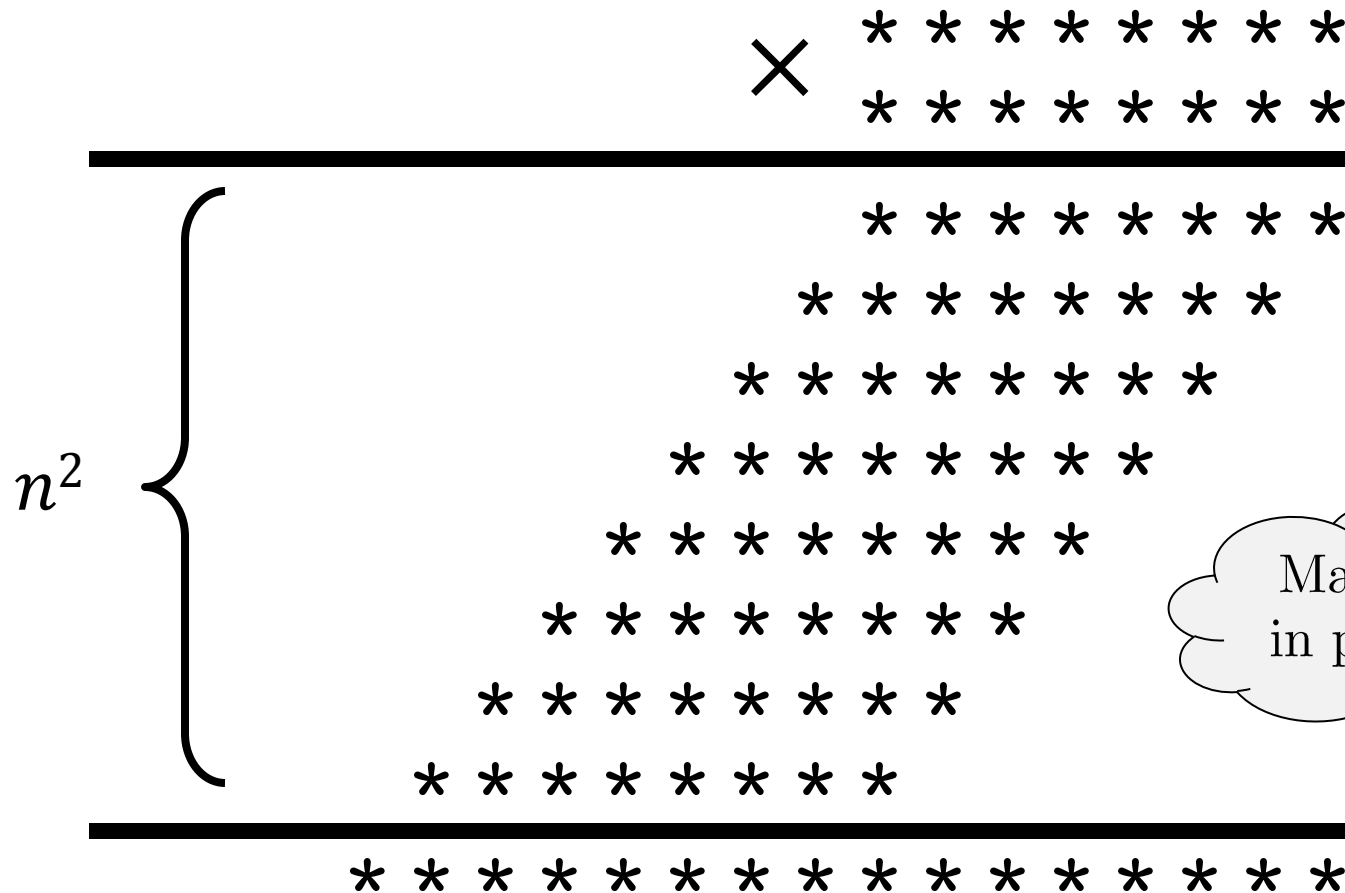
A GREAT IDEA

- Conclusion: Grade school addition is a linear time algorithm

This process of abstracting away details and determining the rate of resource usage in terms of the problem size n is one of the fundamental ideas in computer science



MULTIPLYING TWO n -BIT NUMBERS

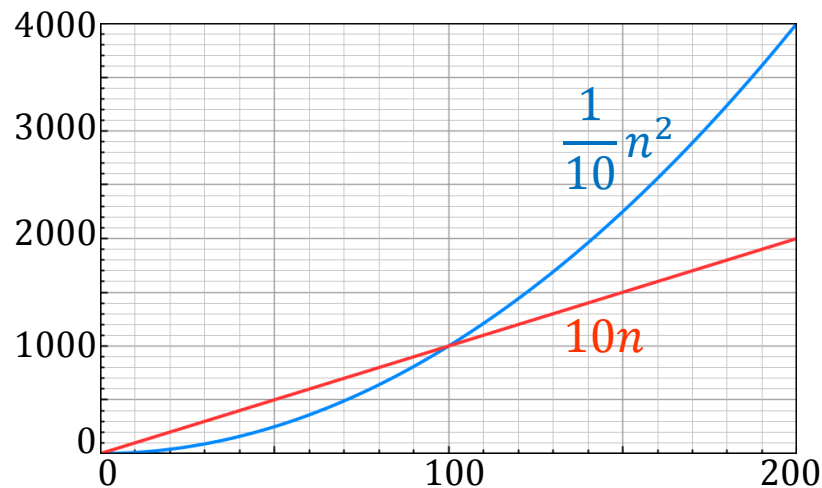


Max #bits
in product?



LINEAR VS. QUADRATIC

- Total time to multiply: cn^2
- Addition is linear time, multiplication is quadratic time
- Regardless of the constants, the quadratic curve will eventually dominate the linear curve



NURSERY SCHOOL ADDITION

- To add two n -bit numbers a and b , start at a and increment (by 1) b times
- What is $T(n)$?
- If $b = 00 \dots 0$, NSA takes almost no time
- **Note:** If $b = 11 \dots 1$, NSA takes time
 1. $c(\log n)^2$
 2. $cn \log n$
 3. cn^2
 4. $cn2^n$



WORST CASE TIME

Worst-case running time
 $T(n)$ of algorithm A =
the maximum over all
feasible inputs x of size
 n of the running time of
 A on x



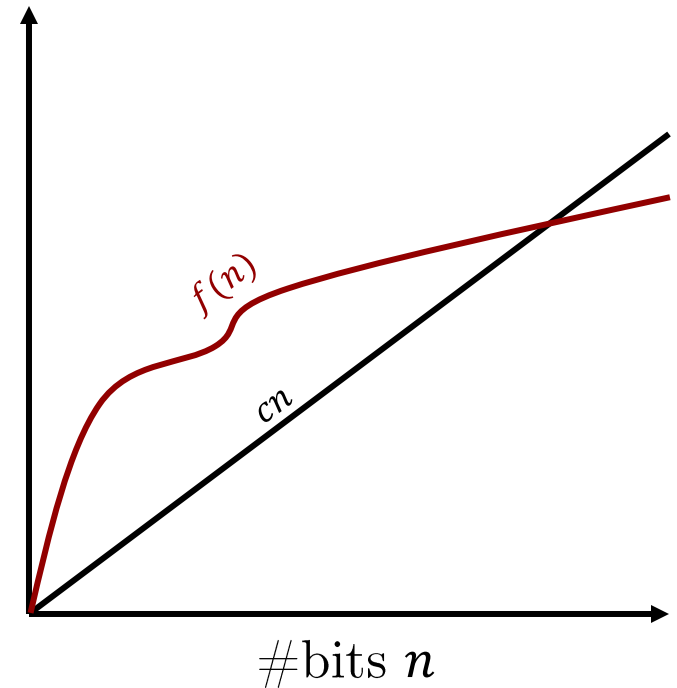
KINDERGARTEN MULTIPLICATION

- To add two n -bit numbers a and b , start at a and add a $b - 1$ times
- $T(n) = cn2^n$
- Nursery school addition and kindergarten multiplication are exponential; they scale horribly!
- Grade school methods are more efficient; therefore we can add and multiply large numbers



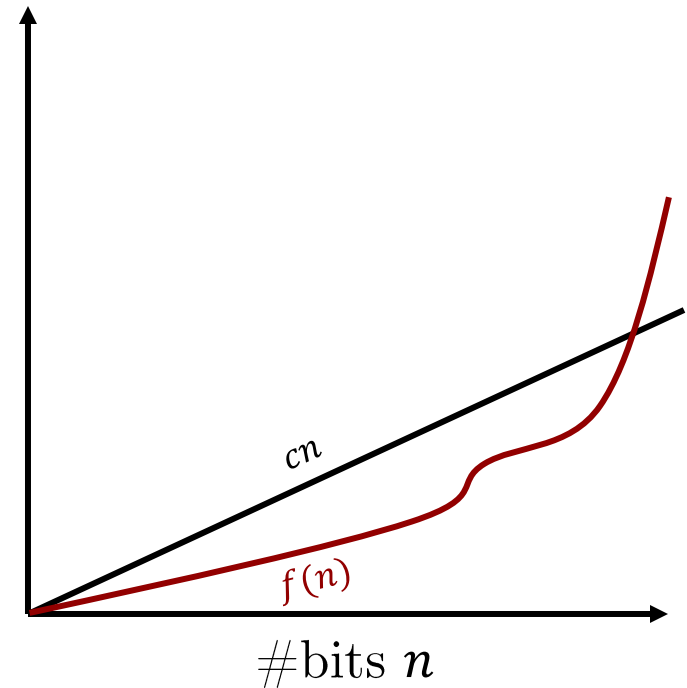
MORE FORMALLY: BIG O

- For a monotonic function $f: \mathbb{N} \rightarrow \mathbb{N}$, $f(n) = O(n)$ if there exists a constant c such that for all sufficiently large n ,
 $f(n) \leq cn$
- Informally: There is a line that can be drawn that stays **above** f from some point on



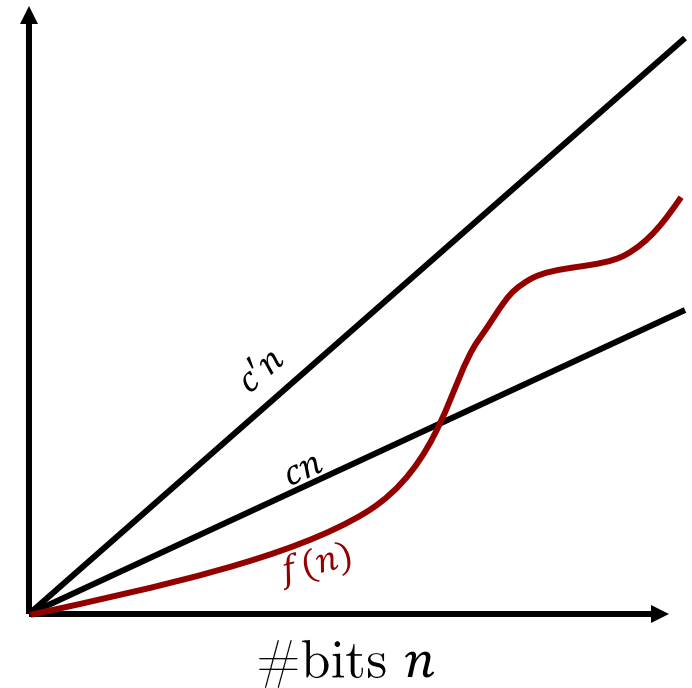
MORE FORMALLY: Ω

- For a monotonic function $f: \mathbb{N} \rightarrow \mathbb{N}$, $f(n) = \Omega(n)$ if there exists a constant c such that for all sufficiently large n ,
 $f(n) \geq cn$
- Informally: There is a line that can be drawn that stays **below** f from some point on



MORE FORMALLY: Θ

- For a monotonic function $f: \mathbb{N} \rightarrow \mathbb{N}$, $f(n) = \Theta(n)$ if $f(n) = O(n)$ and $f(n) = \Omega(n)$
- Informally: f can be sandwiched between two lines from some point on



MORE FORMALLY AND GENERALLY

- $f(n) = O(g(n))$ if there exists a constant c such that for all sufficiently large n ,
 $f(n) \leq c \cdot g(n)$
- $f(n) = \Omega(g(n))$ if there exists a constant c such that for all sufficiently large n ,
 $f(n) \geq c \cdot g(n)$
- $f(n) = \Theta(g(n))$ if $f(n) = O(g(n))$ and
 $f(n) = \Omega(g(n))$



EXERCISES

- $n^4 + 3n + 22 = O(n^4)$?
- $n^4 + 3n + 22 = \Omega(n^4 \log n)$?
- **Note:** Which of the following statements is true:
 1. $\ln n = O(\log n)$
 2. $\ln n = \Omega(\log n)$
 3. Both
 4. Neither



EXERCISES

- **Note:** $\log(n!) = ?$
 1. $\Theta(n)$
 - ② $\Theta(n \log n)$
 3. $\Theta(n^2)$
 4. $\Theta(2^n)$
- **Note:** Which of the following statements is true:
 - ① $f = O(g)$ and $g = O(h) \Rightarrow f = O(h)$
 2. $f = O(h)$ and $g = O(h) \Rightarrow f = O(g)$
 3. Both
 4. Neither



NAMES FOR GROWTH RATES

- Linear time: $T(n) = O(n)$
- Quadratic time: $T(n) = O(n^2)$
- Polynomial time: there exists $k \in \mathbb{N}$ such that $T(n) = O(n^k)$
 - Example: $13n^{28} + 11n^{17} + 2$

Polynomial time =
computationally efficient

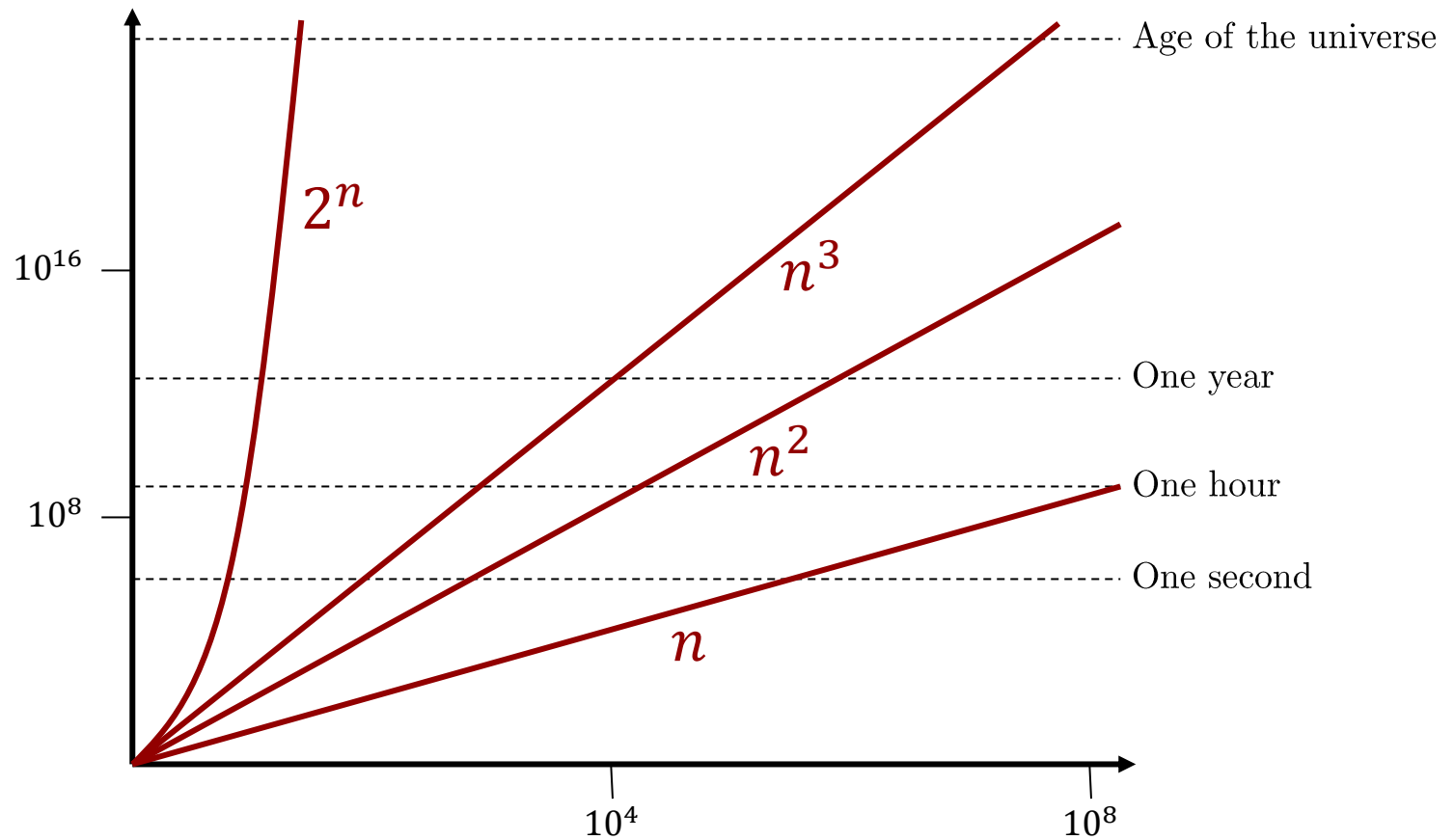


NAMES OF GROWTH RATES

- **Exponential time:** there exists $k \in \mathbb{N}$ such that $T(n) = O(k^n)$
 - Example: $T(n) = n2^n = O(3^n)$
- **Logarithmic time:** $T(n) = O(\log n)$
 - A logarithmic-time algorithm can't read all of its input
 - The running time of binary search is logarithmic



LIMITS OF THE POSSIBLE

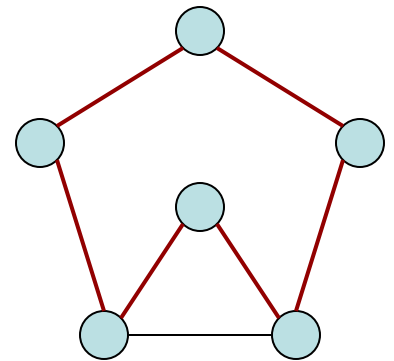


Log-log plot with 1 step = $1\mu\text{s}$



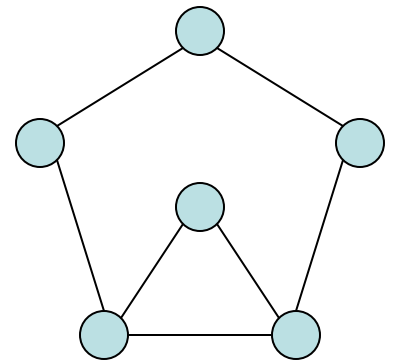
TWO SIMILAR PROBLEMS

- HAMILTONIAN-CYCLE (Lecture 10):
 - Instance: A connected graph
 - Input size: Number of vertices
 - Question: Is there a tour visiting each **vertex** exactly once?
- Complexity:
 - Brute force algorithm: $n!$
 - 1970: 2^n
 - 2010: 1.657^n



TWO SIMILAR PROBLEMS

- EULERIAN-CYCLE (Lecture 10):
 - Instance: A connected graph
 - Input size: Number of vertices
 - Question: Is there a tour visiting each **edge** exactly once?
- Algorithm: The answer is “yes” if and only if each vertex has even degree; complexity $O(n^2)$
- **Theorem [Euler]**: The algorithm correctly solves EULERIAN-CYCLE



POLYNOMIAL TIME

The huge gap in **running time** between polynomial time and exponential time usually corresponds to a huge gap in our **understanding** of the problem



REPRESENTATION

- The way a problem is represented can have a huge impact on its complexity
- KNAPSACK:
 - Instance: n items $1, \dots, n$ with values v_1, \dots, v_n and weights w_1, \dots, w_n , capacity B , value V
 - Input size: We'll talk about this later
 - Question: Is there a subset of items S such that $\sum_{i \in S} w_i \leq B$ and $\sum_{i \in S} v_i \geq V$



REPRESENTATION*

- Dynamic programming algorithm for KNAPSACK:
 - $n \times B$ matrix A
 - $A(i, j) = \max\{A(i - 1, j), A(i - 1, j - w_i) + v_i\}$

Item	value	weight
1	4	5
2	3	2
3	5	2

$B = 5$

	1	2	3	4	5
1	0	0	0	0	4
2	0	3	3	3	4
3	0	5	5	8	8

← Capacity allowed

↑ Items allowed

* Not for the exam

REPRESENTATION

- Running time of the dynamic programming algorithm: $O(nB)$
- **Binary** representation for KNAPSACK:
 - Input size: at most $2n \cdot \max\{\log B, \log V\}$
 - Exponential running time!
- **Unary** representation for KNAPSACK:
 - Input size: around $2n \cdot \max\{B, V\}$
 - Linear running time!



COOL GROWTH RATES: 2STACK

- $2STACK(0) = 1$
- $2STACK(n) = 2^{2STACK(n-1)}$
- Examples:
 - $2STACK(1) = 2$
 - $2STACK(2) = 4$
 - $2STACK(3) = 16$
 - $2STACK(4) = 65536$
 - $2STACK(5) = \text{yikes!}$

$2^{2^{2^{2^2}}}$



COOL GROWTH RATES: \log^*

- $\log^*(n) = \#$ times you have to apply the log function to n to make it ≤ 1
- Examples:
 - $2STACK(1) = 2$ $\log^*(2) = 1$
 - $2STACK(2) = 4$ $\log^*(4) = 2$
 - $2STACK(3) = 16$ $\log^*(16) = 3$
 - $2STACK(4) = 65536$ $\log^*(65536) = 4$
 - $2STACK(5) = \text{yikes!}$ $\log^*(\text{yikes!}) = 5$



COOL GROWTH RATES: \log^*

- There's no way \log^* is actually useful, right?
- Multiplication takes $O(n \log n 2^{\log^* n})$

Optimal Social Choice Functions: A Utilitarian View

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SIMI HABER, Carnegie Mellon University
TYLER LU, University of Toronto
ARIEL D. PROCACCIA, Carnegie Mellon University
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(2012)

THEOREM 3.3. *There exists a randomized social choice function f such that for every $\vec{\sigma} \in (\mathcal{S}_m)^n$, $\text{dist}(f, \vec{\sigma}) = O(\sqrt{m} \cdot \log^* m)$.*



WHAT WE HAVE LEARNED

- Definitions / facts:
 - Big O notation
 - Names for growth rates
- Principles / problem solving:
 - Why polynomial time?
 - Representation matters

